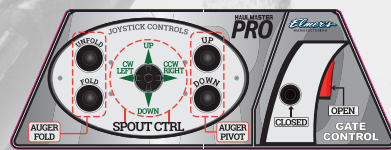


HAULMASTER PRO



Joystick Layout



Haulmaster Pro was developed with the vision of allowing the operator to maximize their unload experience without overcomplicating the design using simple connections to the tractor. The more effective the operator is at unloading, the quicker they can get to the next combine and keeps you moving in the field. The PRO system will continually evolve by adding industry leading features, simplifying the unload experience and utilizing on-going customer feedback to be the best in the market.

Current patent pending features that customers love:

- Double Tap To Fold/Unfold Auger.
- Industry Leading Auger Fold Times.
- Auto Gate Close For Truck Weight.
- Auto Gate Close at 3 MPH.
- Proportional 4 Way Spout Control.
- Auto Spout Return To Center On Fold.
- Increased Unload Comfort With Thumb Controlled Joystick.
- Virtual Joystick Option From Tablet.
- Simple Connection, Uses 1 Hydraulic Remote and Standard 7 Pin Plug.

Haulmaster Pro uses the combination of a hydraulic block, high quality sensors and Haulmaster Connect to maximize the operators experience.



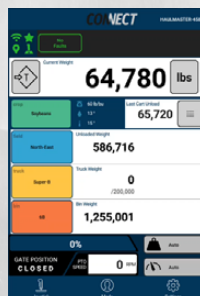
HAULMASTER CONNECT

Includes
Tablet &
RAM Mount



Haulmaster Connect was developed to be a simplified, grain cart focused, hub and brain of all electronic features. It features a Controller on the cart that connects the Scales, GPS, Haulmaster Pro and Tablet to the operator. Information is stored on the Controller, reducing the liability of a tablet failure/loss or dead batteries. The tablet will act as an interface to communicate with the Controller where you can make load data or setting changes as needed.

- Detailed Load Tracking.
- Information Stored on Controller.
- No Battery Required.
- GPS Load Tagging.
- Integrated Sensors.
- Multiple Tablets Possible.
- Export Load Data to Email.
- Turn Key Package.
- Currently Android Only.



Tablet App Interface
Reads and sends changes
to Controller



Connect Controller
Hub and brain for all
features



Connect GPS
Provides Controller with
GPS coordinates